

Gollum

Open-C Tuning (C-G-C-G-C-E)

Hans Westermeier

8

TAB

0 0 0 0 0 0 0 0

0 2 3 2 0 2 3 2 0 2 3 2 0 2 3 2

i p p i p i p p p i p i p p p i p p

5

II. ---

TAB

0 0 2 0 0 0 2 0 3 2 0 0 2 0 0 2 0 0 2 2

0 2 3 2 0 2 3 2 0 2 3 2 0 2 3 2

m p p i i m m m p p i i m m i m i m i m i m p p i m i

9

II. ---

TAB

0 0 2 3 2 0 0 2 0 0 0 0 0 0 0 0

0 2 3 2 0 2 3 2 0 2 3 2 0 2 3 2

m p p i i p m m p i m i m i m i m i m p p p i p i p p p i p

13

TAB

3 4 0 0 2 3 0 3 4 0 0 2 0 0 2

0 2 3 2 0 2 3 2 0 2 3 2 0 2 3 2

m m p p i i m a m m p p i i m m p p i i m i m p p i i m

17

8

T
A
B

0 2 3 2 0 2 3 2 0 2 3 2 0 2 3 2

mp *p* *p* *i* *p* *i* *p* *p* *p* *i* *i* *p* *m* *mp* *p* *p* *i* *p* *i* *p* *p* *p* *i* *i* *p* *m*

II. ---

II. ---

21

8

T
A
B

0 2 3 2 0 2 3 2 0 2 3 2 0 2 3 2

mp *p* *p* *i* *p* *i* *p* *p* *p* *i* *p* *i* *p* *p* *p* *i* *p* *i*

fade out